



STEP INTO THE WORLD OF WORK

KS3 WORKSHOP

When placements are not practical, bring the workplace to the students.

A practical, in-school business simulation for Years 7 and 8.

Delivered to whole year groups and strengthened through local employer involvement.

Illustrative image. To protect student privacy, we do not photograph workshop delivery in schools.

ACTIVITIES

School hall delivery

Two-hour session (repeatable format)

1. Setting the tone: A Workplace Experience

The whole day is an immersive experience, giving students a taste of the world of work. Through workplace simulations, students are introduced to different roles and begin to understand the tasks and responsibilities involved in each area. This sets the tone for the activities they will take part in throughout the session.

2. Roles: A day in the life

Students begin exploring the different departments in the business, including Human Resources, Sales, Design & Product Development, Finance, and Marketing. In each department, they take part in activities that practise the skills used in that area. This hands-on experience helps students see what working in each role is really like.

3. Labour Market Information: Understanding careers

Students explore the world of work, learning which sectors are growing or declining and what jobs are available locally and nationally. They find out about salaries, working hours, and conditions, helping them see how the skills and qualifications they develop now connect to real careers. We promote inclusive organisations that support young people in entering careers where they are currently underrepresented, helping raise their aspirations for the future.

4. Pathways: From Learning to Earning & Job Satisfaction

Students discover how different qualifications, from academic routes to professional certifications and apprenticeships, can affect their earning potential. The activity helps them see the link between education choices, skills development, and future career pathways, showing that there isn't just one way to achieve a fulfilling career.

5. Wrap-Up: Skills in action

At the end of the day, students reflect on the skills they practised throughout the workshop. They also consider what they've learned about different careers, local and national job opportunities, equality, diversity, and ethical business practices, and how qualifications and skills connect to future pathways and earning potential. This reflection helps students see how the session experiences directly link to real-world work and their own future career journeys.



TURBOCHARGE YOUR EVENT

- Bright Futures delivers the simulation.
- Your school connects it to the careers programme.
- Invite local employer guests to add real workplace insight.

The core workshop can be delivered without employer guests. Employer involvement is optional but strongly recommended for schools wanting to strengthen employer encounters and wider workplace-learning provision.

BRIGHT FUTURES EXPERIENCE PROVIDES

- The complete workplace simulation
- Professional workshop facilitation
- All student activities and resources
- Clear delivery and preparation guidance
- Student evaluation

YOUR SCHOOL PROVIDES

- A suitable venue and school staff
- Screen and projector

OPPORTUNITY TO INVITE LOCAL EMPLOYERS

The way employers can be involved will depend on the size and format of your event. Speak to us about your plans and we will help you identify the most practical and valuable approach for your school.

WHY OUR WORKSHOPS **WORK**

Tried and tested

- 20 years of delivering careers events
- Workshops delivered in 700+ schools

Impact

- Engaging, fun and meaningful activities
- Students develop skills throughout the session

Professional

- High-quality visuals and resources
- Experienced presenters

**An immersive KS3 workplace experience,
designed to build real employability skills
and connect classroom learning to future
careers without leaving school.**

5.0
RATING



How **Step into the world of work** relates to **Gatsby Benchmarks**

Benchmark 1 – A stable Careers programme

The day is carefully structured with clear objectives, giving students a meaningful, immersive workplace experience from start to finish.

Benchmark 2 – Learning from career & labour market information

Students explore sectors that are growing or declining, local and national job opportunities, salaries, working conditions, and how qualifications link to earning potential.

Benchmark 3 – Addressing the needs of each student

Activities are team-based and interactive, allowing students to engage at their own level while reflecting on their personal strengths, interests, and career aspirations.

Benchmark 4 – Linking curriculum learning to careers

Departmental activities show students how the skills they develop in school subjects like maths, English, science, and art are used in real jobs. For example, problem-solving and accuracy in Finance, creativity in Design & Product Development, communication in Sales and Marketing, and teamwork in HR.

Benchmark 5 – Encounters with employers and employees

The workshop facilitator guides students through each department, giving an authentic insight into what different roles involve.

Benchmark 6 – Experiences of workplaces

The workplace simulation lets students rotate through departments, practising skills and experiencing how teams work together to achieve business goals.

FAQS



Is there a charge?

Yes. Our events are professionally delivered workshops and there is a fee for delivery.



How much does it cost?

Pricing depends on the size of the cohort and how the day is structured.



How do we find out the price?

Simply get in touch with the approximate number of students and we will send you a few delivery options along with the corresponding prices.



Is early booking advisable?

Yes. Popular times of the year (especially careers weeks and enrichment days) tend to fill up quickly.



Are there additional travel or expense charges?

No. The price we quote is the price you pay.



Do we need to provide resources or printed materials?

No. Everything required for the event is provided.



What time do you arrive at school?

We **always** arrive at least one hour before the event begins to set up and ensure everything runs smoothly.



Is there much preparation required from staff?

Very little. Once a booking is confirmed you will receive a comprehensive confirmation pack explaining exactly how the day will run.



01773 850246